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Subject: Re: Help needed to program an array ctrl.  
Posted by [281264](#) on Thu, 02 Sep 2010 15:44:31 GMT  
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Your example is quite fine.

I have some queries regarding Ctrls:

1.- for example, how do you know what control has been updated?. To me that is a kind of an enigma. From your example, after an event on a ctrl, all the rows are read and written to l.

2.- What is DUMP(1)?;what is its role in the destructor?

I am enclosing what I have done. I am afraid that there are much better ways to do it (basically I dismissed Ctrls and opted for SetCtrl; I have created several Arrays of controls and then I have to update all the Arrays every time a layer is added or removed: it looks convoluted; am I overcomplicating this?).

possible to do it with Ctrls and/or widgetfactories?.

Cheers,

Javier

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### File Attachments

1) [prueba\\_array\\_ctrl.7z](#), downloaded 221 times

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