Subject: Re: Problems in growing up from newbie
Posted by cbpporter on Sat, 04 Sep 2010 06:28:31 GMT
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No, random hanging of the linker is something that I have not experienced.

But this is C++ and you will experience some very strange chain failures. After you start poking around deep in U++ sources, you will find that even subtle changes can break other build options. Some header tricks break BLITZ. It is easy to gradually build up a header dependency hell which will take you a lot to fix. And so on. With experience you will get faster at fixing these and even actively avoid them.

The sad truth is that if you want to get the most out of a toolkit like this, you need to be an advanced C++ coder and have advanced C++ building, linking and preprocessing knowledge. I don't think that someone who doesn't have this knowledge will have an easy time. The good news is that if you stick with it, you will get a lot of this knowledge just by using U++.