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Subject: Re: Problems in growing up from newbie  
Posted by [cbpporter](#) on Thu, 09 Sep 2010 07:52:33 GMT  
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Here is somewhat relevant story: yesterday I opened up a project, made some modifications, but when I compiled things started to behave strangely. Things would not link up properly and the compiler ignored an obvious syntax error. It took me a couple of minutes to realize what it I needed to do: clean my projects. After rebuilding everything was fine. There are also other things that can happen. Because of BLITZ sometime you can't pull off some sloppy redeclarations or hacks like you could do in standard compiling model. Also, sometimes I can remove a method definition but leave the declaration inside, and it will not be picked up as an error because it can still find it somewhere. After a forced rebuild everything is working OK again and the linker will complain regarding the missing function.

I guess such problems are bound to occur and learning to recognize and deal with them is something that is part of "growing up". After the initial bafflement at the strange compiler behavior I knew that I need to clean my packages. A newbie would probably waste a lot of time or even give up on this beast called C++.

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