
Subject: Re: Animate does not really animate
Posted by [mirek](#) on Sun, 12 Sep 2010 18:50:53 GMT
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frankdeprins wrote on Sun, 12 September 2010 04:44Hello Mirek,

Thanks for looking at the Popup code.

I had indeed also noticed the difference of my Popup method with the older one, in the visibility of the scrollbars. I did not find this disturbing, though; especially not, when compared to the flashing. But if it can be avoided, then it is indeed even better. I assume that is what the

```
AutoHideSb(false);  
HideSb(true);
```

```
...
```

```
HideSb(false);  
AutoHideSb(true);
```

code is meant for.

But I do not understand why there still is this separate popup control (albeit of a new specialized struct type).

Incorrect, the popup is same, but I overlay another widget over it with the same content.

Quote:

Quote:Also, the effect in DropList is not equivalent to what is standard in other platforms - it should slide in, not be gradually revealed.?

Simply speaking, with droplist, the last line is always visible through the animation and "goes down", makes impression the the list slides down from top.

Please, check windows droplists to see the difference.

Also, in the code, notice:

```
Ctrl::Add(pb.BottomPos(0, rt.Height()).LeftPos(0, rt.Width()));
```

"BottomPos". That is the reason to introduce more complex code there..
