
Subject: Re: Animate does not really animate
Posted by [mirek](#) on Mon, 13 Sep 2010 16:07:08 GMT
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frankdeprins wrote on Mon, 13 September 2010 01:59Hello Mirek,

I can understand this very well and fully agree with it; I just wonder if the same effect (the sliding in) cannot be obtained by offsetting the drawing origin and shifting it along with the growing of the control. Without overlaying another control.

Best regards,
frank

That would be possible, but would require substantial support in all concerned widgets.

I believe that this way the result should be exactly the same. For windows, it is no difference, as there is just single HWND involved, single WM_PAINT message with or without the overlay control. And in the end phase, it is just just the same as repainting the area with the same content.

If you still see any difference, we will have to search elsewhere.
