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Subject: Re: FullScreen: why does not work?

Posted by [cbpporter](#) on Tue, 14 Sep 2010 16:57:40 GMT

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Because FullScreen only effects the next "creation by the underlying windowing API" of the window, while Maximize is an imperative method that changes the status of the window.

Implementation wise one either needs to call some API or force recreate the HWND as is often the case for Windows API when changing a few select parameters.

I'll put it on my never ending list of things to investigate. For now you can call FullScreen in the constructor.

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