Subject: Visibility of objects.
Posted by 281264 on Wed, 15 Sep 2010 11:10:18 GMT
View Forum Message <> Reply to Message

Hi,

current arrangement of header and cpp files? For example, I can control the output in the arrays when a click is made in the GLCtrls; this is easy. But in the case of two user made classes, how can I achieve that?

Cheers,

Javier

File Attachments

1) prueba_OpenGL_DockWindow.7z, downloaded 353 times