Subject: Visibility of objects.
Posted by 281264 on Wed, 15 Sep 2010 11:10:18 GMT

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Hi,

current arrangement of header and cpp files? For example, I can control the output in the arrays when a click is made in the GLCtrls; this is easy. But in the case of two user made classes, how can I achieve that?

Cheers,

Javier

File Attachments
1) prueba_OpenGL_DockWindow.7z, downloaded 268 times