
Subject: Re: How to set the dpi (dots per inch) of an image

Posted by [koldo](#) on Wed, 15 Sep 2010 13:02:41 GMT

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Hello Mirek

In addition to the previous changes, these files have also been changed.

In plugin/bmp

bmpwrite.cpp and bmp.h

```
void PNGEncoder::Start(Size sz, Size dots)
```

In plugin/gif

gifupp.cpp and gif.h

```
class GifEncode::Data
```

```
bool GIFRaster::Data::Create()
```

```
void GifEncode::Data::Start(Size sz, Size dots, bool ignore_alpha, String comment, const RGBA *palette);
```

```
void GIFEncoder::Start(Size sz, Size dots)
```

In plugin/jpg

jpgupp.cpp and jpg.h

```
class JPEGEncoder::Data
```

```
void JPEGEncoder::Data::Start(Stream& stream, Size size, Size dots, int quality);
```

```
void JPEGEncoder::Start(Size sz, Size dots)
```

In plugin/tif

tifupp.cpp and tif.h

```
class TIFEncoder::Data
```

```
void TIFEncoder::Data::Start(Size size, Size dots, int bpp, const RGBA *palette);
```

```
void TIFEncoder::Start(Size sz, Size dots)
```

It is enclosed a file with all changes.

File Attachments

1) [changes.7z](#), downloaded 371 times
