Subject: Re: why not "T & Add(const T & x)" in all containers
Posted by kohait00 on Fri, 17 Sep 2010 07:15:15 GMT
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hi mirek, thanks.
just a question aside: why does DeepCopyConstryct return T& instead of T*? it kinda differs from the other 'patterns' DeepCopyNew, ::new(p) T() etc..which all return T* at that level.

EDIT: i think i understand why..there occure strange compile errors for ArrayCtrl Vector< Vector< Value > > things. and i kind of cant figure out why and how to potentially fix it.

nonetheless, Add is done, what about Insert and Set behaviour? should do the same..

i've added the current proposal, based on your changes.

File Attachments
1) Core.rar, downloaded 228 times