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Subject: Re: How to set window shape by means of a bitmap?

Posted by [fudadmin](#) on Sat, 29 Apr 2006 08:07:13 GMT

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gprentice wrote

Um, well no, I've never seem Winamp but I remembered Windows media player has a weird shape in skins mode ... so I looked up "nonrectangular windows"

<http://www.xploiter.com/programming/c/borland/2927.html>

where you create an elliptic region. I do not know how you would convert a bitmap into an elliptic region.

Graeme

I know quite well how to make those things with Windows API. But I was just wondering if Ultimate++ has these kind of cross-platform capabilities like other toolkits have...

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