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Subject: Re: GLCtrl questions

Posted by [cbpporter](#) on Fri, 24 Sep 2010 10:22:25 GMT

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Well things are no longer smooth. I am having troubles with switching between U++ event loop and Irrlicht event loop. There are strange bugs like a single label not updating and key event getting lost.

And things become even nastier if I start out with a "normal" GUI application and then switch over to a window and setup 3d acceleration.

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