Subject: Re: How to set window shape by means of a bitmap? Posted by gprentice on Sat, 29 Apr 2006 08:20:37 GMT View Forum Message <> Reply to Message

fudadmin wrote on Sat, 29 April 2006 20:07gprentice wrote

Um, well no, I've never seem Winamp but I remembered Windows media player has a weird shape in skins mode ... so I looked up "nonrectangular windows" http://www.xploiter.com/programming/c/borland/2927.html

where you create an elliptic region. I do not know how you would convert a bitmap into an elliptic region.

Graeme

I know quite well how to make those things with Windows API. But I was just wondering if Ultimate++ has these kind of cross-platform capabilities like other toolkits have...

Then you already knew the answer ...

BTW - which other toolkits can do what you asked, which was ... "How to set window shape by means of a bitmap?"

Page 1 of 1 ---- Generated from U++ Forum