Subject: HttpClient Execute vs ExecuteRedirect
Posted by nixnixnix on Fri, 24 Sep 2010 18:36:49 GMT
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Hi,

I have a full trial version of my software that calls home as part of its weak protection scheme (clients know). However, one of my customers has some sort of fancy firewall that blocks requests from my app but not the same request when from a browser.

In order to get around this I tried using ExecuteRedirect instead of Execute but that makes my software hang on their system.

What does ExecuteRedirect do please? Also, does that sound right that it just hangs like that? Is there something I can do that will get around this kind of packet filtering or failing that will return and not cause the software to hang please?

For now I am going to just use Execute instead as it appears that if it can't get through then there is no getting through. Perhaps I am using ExecuteRedirect wrong?

BTW I did look for forum posts and documentation on this class but couldn't find any.

Obviously it is pointless trying to submit a test case for this.

Thanks,

Nick

EDIT: what happens when the packets are just swallowed and nothing comes back? Is there a timeout?