
Subject: Re: How to catch a dll exception
Posted by [koldo](#) on Tue, 28 Sep 2010 13:41:20 GMT
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Hello Massimo

Here there is an example and some info about SEH exceptions, some using `_set_se_translator()` and `/EHa` compiler flag.

Example

http://www.gamedev.net/community/forums/topic.asp?topic_id=513190

Docs

http://blogs.msdn.com/b/jaredpar/archive/2008/01/11/mixing-s_eh-and-c-exceptions.aspx

<http://www.gamedev.net/reference/articles/article2488.asp>

<http://msdn.microsoft.com/en-us/library/9xtt5hxx%28VS.80%29.aspx>

Perhaps my .dll is very strange, so `_set_se_translator()` catch the .dll exception indeed, but it cannot clean it so after that the exception reappears ending the program.
