
Subject: Re: Memory leaks before program begin
Posted by [mirek](#) on Sun, 03 Oct 2010 15:36:19 GMT
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koldo wrote on Fri, 24 September 2010 17:59Hello all

It seems I have a problem in the ffmpeg library I am using, as I get a memory leak just after GUI_APP_MAIN {.

Question: Is it possible to void the memory leaks before the program begins?

Not yet. So far it is possible to suppress leak reporting for certain allocations, however you have to have opportunity to switch it on/off:

```
MemoryIgnoreLeaksBegin()  
MemoryIgnoreLeaksEnd()
```

```
struct MemoryIgnoreLeaksBlock {  
    MemoryIgnoreLeaksBlock() { MemoryIgnoreLeaksBegin(); }  
    ~MemoryIgnoreLeaksBlock() { MemoryIgnoreLeaksEnd(); }  
};
```