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Subject: Re: [FEATURE] OSC for U++?

Posted by [kohait00](#) on Mon, 04 Oct 2010 20:31:57 GMT

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@dolik: dont worry... sometimes it's better to catch attention of already participating users

and of course sound interface for ultimate would be great deal (i'm working for an audio company actually so that'd be great to have everything in one place..

OSC is meant to be a parameters control protocol..could be used in conjunction with controls to represent kind of a plugin interface (VST like)..

<http://www.creativeapplications.net/iphone/iosc-iphone/>

<http://www.youtube.com/watch?v=mlkg3Rah-z4&feature=related>

check out the related youtube videos it's a remote control, osc being the protocol it talks with..

sth like that would be great for ultimate as well..

i'm already working on a abstract MVC interface which could be backended with osc later..

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