
Subject: Re: VectorMap:how to replace a Value
Posted by [dolik.rce](#) on Wed, 06 Oct 2010 17:54:29 GMT
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Hi Javier,

I believe cbporter meant this: `VectorMap<String,int> map`
`map.Get("key")=2;`
`map[map.Find("key")]=3;`

Sorry for giving you such short answer as well, but those are quite trivial and there is not much to say

Honza
