Subject: Re: Scatter : getDrawing !!!! help !!!! Posted by Didier on Thu, 07 Oct 2010 20:43:00 GMT View Forum Message <> Reply to Message

Hi Koldo,

After taking a look at PlotCtrl, I saw that it had dashes while having Painter. So I looked at the code and found out that Painter supports dashes (they are drawn exactly the same way you did):

inline Painter& Painter::Dash(const Vector<double>& dash, double start) {

```
if(dash.GetCount() & 1) {
    Vector<double> dash1;
    dash1.Append(dash);
    dash1.Append(dash);
    DashOp(dash1, start);
  }
  else
    DashOp(dash, start);
  return *this;
}
```

Though you would appreciate this info

```
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```