
Subject: Re: Scatter : getDrawing !!!! help !!!!
Posted by [koldo](#) on Fri, 08 Oct 2010 06:23:28 GMT
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Didier wrote on Thu, 07 October 2010 22:43Hi Koldo,

After taking a look at PlotCtrl, I saw that it had dashes while having Painter.
So I looked at the code and found out that Painter supports dashes (they are drawn exactly the same way you did):

```
inline Painter& Painter::Dash(const Vector<double>& dash, double start)
{
    if(dash.GetCount() & 1) {
        Vector<double> dash1;
        dash1.Append(dash);
        dash1.Append(dash);
        DashOp(dash1, start);
    }
    else
        DashOp(dash, start);
    return *this;
}
```

Though you would appreciate this info

Hello Didier

Quote:If somebody wants dashed lines and works in DrawYes, I know Painter includes dashes .
As Draw does not include them, I added them.

To be as fast as possible, Scatter uses Draw.
