Subject: Re: Building 32 bit apps on Ubuntu64 Posted by Novo on Sat, 09 Oct 2010 19:09:17 GMT

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mdelfede wrote on Sat, 09 October 2010 12:26 BTW... did you solve the libnotify -- -ldbus-glib-1 problem? I had to setup 2 builds methods, one for gui apps and one without, because of it.

Not yet. This is actually strange because linker should drop unused dependencies by itself.

I traced loading of a console application and it actually loads and binds libdbus-glib-1.so.2. This is strange.