
Subject: Re: Clang now fully supports U++
Posted by [dolik.rce](#) on Sun, 10 Oct 2010 10:10:15 GMT
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dolik.rce wrote on Sat, 09 October 2010 00:41PS: I forgot to mention one important thing: The changed files I posted ensure that clangs works in optimal mode. The debug mode is still on my TODO list...

Looks like I was mistaken/confused. Everything works fine even in debug mode with the changes posted above. Mirek could you check the files and commit them? Then I can put CLANG build method to packaging scripts...

Best regards,
Honza
