
Subject: Re: ArrayCtrl: GPF when thread Add(), PopUpEx, and Scroll collide
Posted by [alendar](#) on Tue, 12 Oct 2010 01:33:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Wow, new record. 0 responses. I thought since it was a real bug it would get noticed. I have to use U++; there's no competitor I can find that is open source and actively maintained any better, but I'm disappointed.
