
Subject: Re: NEW: generic Toupel grouper
Posted by [mdelfede](#) on Wed, 13 Oct 2010 07:32:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Wed, 13 October 2010 09:07: I am afraid that this is not as easy to make Toupel moveable, because that would imply all elements are moveable too, which is not always the case....

It is a little bit troublesome situation. I have no problem requiring all elements to be moveable, however right now I do not see how to add check without breaking POD capability... (the fine method to add check is in destructor, but that would make Toupel non-pod).

I was afraid about that

Anyways, I think that most Tuple usage is, as you said, to spare a struct definition, and usually with moveable content.

A nice way could be some way to make Tuple moveable on request, but I don't know if that can be implemented (and MoveableTuple would be horrible, of course)

Max
