
Subject: Re: Callbacks with 'Disable' feature

Posted by [kohait00](#) on Wed, 13 Oct 2010 07:44:23 GMT

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what about the missing fix? i removed the act && action..Quote:
Callback.h:161 is missing the Execute() definition for Gate4<>

i'm wondering that noone has needed it so far

```
template <class P1, class P2, class P3, class P4>
bool Gate4<P1, P2, P3, P4>::Execute(P1 p1, P2 p2, P3 p3, P4 p4) const {
    return (void *)action == (void *)1 ? true : action ? action->Execute(p1, p2, p3, p4) : false;
}
```