Subject: Re: Layout call procedure buggy for invisible controls?
Posted by mirek on Wed, 13 Oct 2010 17:50:21 GMT

kohait00 wrote on Wed, 29 September 2010 11:41i encountered, that SyncLayout is called fully recursively on the whole tree, even if it is invisible..

is there any way to optimize that? or am i doing sth wrong in terms of using the api of upp ctrls?

I do not think this is a good idea - widgets can do a lot of processing even if they are not visible. They might expect to be placed correctly...