
Subject: Using value from EditInt
Posted by [BenP](#) on Sun, 30 Apr 2006 19:15:06 GMT
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Hi,

I am creating a helpdesk with U++ and I have a dialog box where I will enter a ticket ID to lookup(below)

I then have a function EditTicket(int ticket_id) which retrieves the ticket info and allows me to edit it but I have a problem with passing what is in the edit box to my function.

I have tried the following but with no success
`d.TicketLookupBtn <<= THISBACK1(EditTicket, d.TicketLookupBox);`

How do I use what is in the edit box and pass it to my function?
