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Subject: Re: DOCU: Ctrl design concepts  
Posted by [mirek](#) on Fri, 15 Oct 2010 12:42:30 GMT  
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[quote title=kohait00 wrote on Wed, 13 October 2010 15:54DHCtrl (which I dont know anything about for now)]/quote]

DHCtrl is just a bridge between U++ and "system child windows", like GLCtrl...

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