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Subject: Using BLITZ in release mode

Posted by [Novo](#) on Fri, 15 Oct 2010 17:16:20 GMT

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Previously BLITZ wasn't used in Release mode because that was leading to big executables caused by inefficient linking. Since somebody suggested using of -ffunction-sections -fdata-sections -Wl,--gc-sections options that shouldn't be a problem any more (IMHO).

Unfortunately, an attempt to enable BLITZ for Release mode in the Build Mode configuration doesn't seem to affect build process. The IDE still continue to compile packages file by file.

Is there a way to enable BLITZ in Release mode?

TIA

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