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Subject: Re: Using BLITZ in release mode  
Posted by [dolik.rce](#) on Fri, 15 Oct 2010 19:40:00 GMT  
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Novo wrote on Fri, 15 October 2010 19:16 Previously BLITZ wasn't used in Release mode because that was leading to big executables caused by inefficient linking. Since somebody suggested using of -ffunction-sections -fdata-sections -Wl,--gc-sections options that shouldn't be a problem any more (IMHO).

Unfortunately, an attempt to enable BLITZ for Release mode in the Build Mode configuration doesn't seem to affect build process. The IDE still continue to compile packages file by file.

Is there a way to enable BLITZ in Release mode?

TIA

Hi Novo,

For me it works correctly. I think the problem might be somewhere else... Are you sure that the modification times of the files are older than one hour?

Best regards,  
Honza

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