
Subject: Re: Usage of DUMPC and other macros by using flags

Posted by [dolik.rce](#) on Fri, 15 Oct 2010 19:52:03 GMT

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281264 wrote on Fri, 15 October 2010 19:53 Thanks. Perhaps it is more convenient using standard C/C++ assert and #define NDEBUG macro. What is the actual advantage of ASSERT compared with C/C++ assert?

Cheers,

Javier

I am not really comfortable with standart C++, so I am not sure what assert does But I believe the advantages of U++ ASSERT might be 1) gui error report in GUI, 2) automatic break when run in debugger and 3) possibility to run custom cleanup function (set using "SetAssertFailedHook(void (*h)(const char *))").

Honza
