Subject: Re: Using BLITZ in release mode
Posted by dolik.rce on Fri, 15 Oct 2010 20:52:26 GMT

Actually all you need to do set blitz mode in Output mode:) I thought you know that... The separate directory in uppout should be even in case of debug mode (as you can turn it of in debug if you like). I'm not sure if there is some other reason than that blitz mode sets BLITZ flag and any additional flag will cause a new directory to be created.

BTW: I am very happy about the overheads you report - I thought it is much more

Honza