Subject: Re: Using value from EditInt
Posted by mirek on Sun, 30 Apr 2006 22:05:29 GMT
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forlano wrote on Sun, 30 April 2006 17:52BenP wrote on Sun, 30 April 2006 21:15Hi,
I have tried the following but with no success
d.TicketLookupBtn <<= THISBACK1(EditTicket, d.TicketLookupBox);

How do I use what is in the edit box and pass it to my function?

To get the data associated with the widget myWidget you can use the operator '~'. For example a
= ~myWidget as showed above.
When you need to set some value use the operator '<<='. For example:
myWidget <<= data;
In your case I think you can use
d.TicketLookupBtn <<= THISBACK1(EditTicket, ~d.TicketLookupBox);
Let us know if you resolved the problem.
Luigi

No, this is wrong - you would call EditTicket with TicketLookupBox value extracted at the moment
of THISBACK1 creation, not the current value!

Mirek