Subject: Re: ArrayCtrl: GPF when thread Add(), PopUpEx, and Scroll collide
Posted by mirek on Sat, 16 Oct 2010 10:54:58 GMT

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alendar wrote on Mon, 11 October 2010 21:33Wow, new record. O responses. I thought since it was a real bug it would get noticed. I have to use U++; there's no competitor I can find that is open source and actively maintained any better, but I'm disappointed.

Sorry, been busy lately.

Might I as you to provide a test-case? Small package and instructions to crash it

Mirek