
Subject: Re: Value: no deep copy support?
Posted by [mirek](#) on Thu, 21 Oct 2010 17:06:23 GMT
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kohait00 wrote on Thu, 21 October 2010 02:47 thanks mirek, got to rethink the concept.
i'm a more or less a freshy in all that, programming idioms and tricks in c++. graduated not to a software engineer, but technical and hardware but happened to begin to work in software engineering. where i need to teach my self a lot.
thanks upp speeds up all of that. thanks

EDIT: just a question aside:
why is then ValueArray there, which is sort of a container? and why the possibility to 'hide' own custom data inside Value, using RawValue or RichValue..

Why not?

Quote:
isnt Value meant to be a ref count based reference to some

That is just implementation detail. In fact, I was thinking that certain types will be stored differently.

Quote:
abstract data (not only the intrinsic ones), and to even be able to edit it as presented in one of the Value tutorials, using const_cast?

Ops, where?

Surely, you can use const_cast brute force there, but that is very very bad idea. If this is in any example, it should be removed quickly.