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Subject: Re: Why do you use U++?

Posted by [281264](#) on Mon, 25 Oct 2010 11:03:00 GMT

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To me:

How well NTL Works;

The possibility to debug NTL objects (for example in Eclipse with MinGW that is not possible);

Easiness in using features, such as threads, creation of custom objects;

The paradigm of objects in the stack rather than pointers to objects in the heap memory (so less garbage collection needed)

Robustness: Upp is a mature tool, very very stable and robust;

It is fast;

Bazaar tools (for instance, Docking is outstanding);

Splendid forum,

Cheers,

Javier.

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