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Subject: Re: Question to UPP developers: the issue with windows rendering  
(Windows XP)

Posted by [porto](#) on Tue, 26 Oct 2010 07:56:53 GMT

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I do not know why, but this dirty hack COMPLETELY eliminates this "issue":

```
void Ctrl::Create0(Ctrl::CreateBox *cr)
```

```
{
```

```
    GuiLock __;
```

```
    cr->exstyle = cr->exstyle | WS_EX_COMPOSITED;
```