
Subject: Re: Clang now fully supports U++
Posted by [dolik.rce](#) on Tue, 26 Oct 2010 14:18:22 GMT
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Sgifan wrote on Tue, 26 October 2010 13:58I suppose all this is only true in Linux ?

clang is not ready for windows if i recall correctly
Hi Sgifan,

I believe that the situation on windows should be quite similar. For some reason I could not found the binaries on llvm.org, but I downloaded it from <http://code.google.com/p/i18n-zh/downloads/detail?name=LLVM-CLang-2.8-Mingw32-gcc-4.5.tar.xz> and it appears to work. I tested it briefly on wine and compiled some simple files. I didn't manage to make it work with U++, but that was probably because I did not try hard enough. I think it also requires some header files from mingw or windows SDK, you will have to set up the paths correctly...

Let us know if you make it work and how

Best regards,
Honza