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Subject: MultiByte Coding: one half of Chinese chars displayed [BUG?]

Posted by [imkow](#) on Mon, 01 May 2006 09:44:24 GMT

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hey i just started to use U++ days ago, not until yesterday i began to examin it seriously. its a wonderful tool by all standards.

but when i trying to type chinese in unicode coding, the IDE failed to display my language properly. It only shows an half of each single character, making me think this a bug.

Would you honorable developers fix this problem for our east users.

regards!

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