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Subject: Re: ValueArray behaviour / inconsistantcy / BUG?

Posted by [kohait00](#) on Thu, 28 Oct 2010 16:20:53 GMT

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ahh.. i think i got u now.

Maps also have ability to externally specify the hash under which a value should be acessible, besides the key specified

T& Add(const K& k, unsigned hash);

and it neither is serialized in the container..

so no need to serialize it in index as well, or do it in all cases.

well, makes sense..

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