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Subject: Re: Bug: MultiByte Coding

Posted by [fudadmin](#) on Mon, 01 May 2006 11:36:50 GMT

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if you need only to see in the CodeEditor window and compile your packages with unicode chars, then you can try from Project/PackageOrganizer... menu set Encoding (top left corner). I guess, this way (and language synchronizing) you can compile your language ide as well. (But I'm no prof in this area...)

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