
Subject: Re: Bug: MultiByte Coding
Posted by [mirek](#) on Mon, 01 May 2006 11:59:11 GMT
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imkow wrote on Mon, 01 May 2006 05:44: hey i just started to use U++ days ago, not until yesterday i began to examine it seriously. it's a wonderful tool by all standards.

but when i try to type chinese in unicode coding, the IDE failed to display my language properly. It only shows an half of each single character, making me think this a bug.

Would you honorable developers fix this problem for our east users.

regards!

Which platform? (Linux/X11 or Win32)?

Frankly, living placed in central europe, I was pretty much aware then not everything will be OK when U++ meets the far east

I will need to investigate how to write chinese characters in TheIDE first and also how they should look like... Will you help? (actually, this is about perfect timing as we are now working on Draw and similar core problems).

Mirek
