Subject: how to communicate between windows?
Posted by bonami on Tue, 02 Nov 2010 09:18:55 GMT
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I have two classes inherited from TopWindow.
class 1 need to tell class 2 to go back or forward in processing.
they OpenMain() then I use Ctrl::EventLoop().

Solution 1,
  class 1 envoke a member of class 2. class 2 needs a private lock. I would rather not use this solution.

Solution 2,
  From MS' view, class 1 can SendMessage() or send an event to class 2. How to achieve this in U++? How to change class 2 (TopWindow)'s processing?

Thank you.