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Subject: Re: Upp (Help) documentation

Posted by [cbpporter](#) on Fri, 05 Nov 2010 09:39:09 GMT

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You should have all the content from manual already in your U++ download. There are a few extra parts which you can get by doing a more extensive SVN checkout. You can generate all the pages on your local computer if you wish. Also, you can check out UppBook, but I don't really know at what stage it is right now.

As for the "Thread() Default constructor. is not much help on getting code to run.", what can I say? It is the default constructor. It does nothing that is worthwhile talking about. It initializes its data. It is only mentioned for the sake of completeness. In U++ almost everything is default constructable and often these constructors do stuff that is internal or difficult to put into words. Yet, I believe that this short description is enough in such case. The constructor is not what allows you to use thread effectively. Have you checked the rest of the documentation for Thread? If you find it lackluster we can improve it, but Run and Wait are the key methods.

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