
Subject: CDialog::OnInitDialog (MFC) like method?
Posted by [alex100](#) on Mon, 08 Nov 2010 10:48:38 GMT
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Hello all

I need to customize some visual things in the main app window, like system menu and related.

If i call GetSystemMenu(GetHWND(),0) on constructor it returns null. But if i call it on a button handler it works.

It seems that system menu is not available yet during constructor.

My question is: Is there any handle/method like CDialog::OnInitDialog (VC++/MFC) where it is guaranteed that all visual controls are ready to be customized?

Thanks you very much

Alex
