Subject: Re: Open file as stream for fgetpos(), fseek(), etc. Posted by mr\_ped on Tue, 09 Nov 2010 08:52:53 GMT

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nlneilson: U++ being crossplatform platform means whenever you are looking at some basic C++ clib/POSIX function at thinking about using it, you should have warning bell in head saying "how does U++ wrap this?" and search for it first, or ask at forum. When you adopt this tactic, you will start straight with upp::Stream and save yourself some trouble later.

Although this approach locks you to U++, but then again, the source is here, so it's not that much of "lock". And benefits ... usually cleaner API, hiding platform specific details (like int vs int64 in clib file functions), and usually a nice interface to read things directly into NTL/[W]String and other Core types.

About searching it in help... I find it somewhat difficult too, I often try this web version first, but sometimes when I'm almost sure where to look, I include that package into my project and hit F1. With things like NTL and files it's quite easy to guess where to look, that's pure Core.

Funny thing, now I did notice in latest TheIDE build I can't click on any internal hyperlink in help (external leading to http://works), only the tree on left works.