Subject: Re: Sound device access system based on PortAudio Posted by dolik.rce on Wed, 10 Nov 2010 21:32:08 GMT

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Hi Koldo,

I didn't find out much from the output. Btw: what version of windows are you using?

Here I attach an updated version. The error reporting should be now better and I also left some debug logging on, so you can check the log-file after run.

I guess I will have to try the MSC builds myself... It turns out that the results are very compiler dependent. E.g. some features don't work correctly with Clang

Honza

EDIT: Attachment removed in favor of newer version below.