Subject: Using U++ without UppIDE
Posted by Apoptyzm on Mon, 15 Nov 2010 15:41:12 GMT
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Hello,
i would like to use U++ in my application, but i dont want to migrate with everything to UppIDE. I just want to maintain layout in UppIDE, and implement all the rest in Visual Studio.

Looking at the U++ it seems it's not designed to be used outside the UppIDE. i can't find any simple tutorial about it. Dlls are hidden in some magic directories, and seems to be corrupt, and so on...

Is there anyone using U++ outside U++IDE for Windows based apps?