Subject: Re: How to isolate Layouter to layout for custom export files /drag,resize Ctrl's at runtime
Posted by kohait00 on Fri, 19 Nov 2010 09:36:46 GMT
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is there any news available on this topic?

i'd be great to have a cool widget placer / editor that can serialize its layour info in a custom way..

btw: in the GUI Design docu, point 21, creating and using custom widgets
 http://www.ultimatepp.org/srcdoc$CtrlLib$Tutorial$en-us.html

it is not very clear what to do with the *.usc file, to make TheIDE actually use it.

by chance, i named the usc file after the MyCtrl, "MyCtrl.usc" and restarted the ide. boom, it uses it in designer. maybe this is important for the documentation.

and another point:
is there any possibility to define what things can be edited for the custom Ctrl?

a simple User Class is offered SetFont, SetInk, SetFrame, wheras it will not compile, if defining anything of them, when the class has no methods names like that.

the usc based thing does not offer anything so far, except for class name and instance name..

any infos? i'd love to have a customizable designer