
Subject: Re: U++ video control to come soon
Posted by [koldo](#) on Mon, 29 Nov 2010 15:56:40 GMT
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Hello Zbych

This is the status:

All code has been almost completely redone. Now it is really a refurbished ffmpeg adapted to SDLCtrl without gotos, static and global vars, and many additions.

MediaPlayer control now loads, plays and pauses all tested audio and video file types .

To be done:

- Video and audio channels check
 - Video speed changes sometimes after stop and pause
 - Callback functions (WhenFrame, WhenSecond) and other useful methods to be more "programmer friendly".
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