
Subject: Re: Push button by keystroke (without ALT)
Posted by [dolik.rce](#) on Tue, 30 Nov 2010 10:31:54 GMT
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Hi Julian,
welcome here

You can trigger the button action from a Key() handler of your application. Have a look at its description in Ctrl reference.

A simple example would be: `#include <CtrlLib/CtrlLib.h>`
using namespace Upp;

```
class Win: public TopWindow{
    typedef Win CLASSNAME;
public:
    Button b;
    Win(){
        Add(b.HCenterPos().VCenterPos());
        b.SetLabel("Close");
        b<<=THISBACK(OnPush);
    }
    void OnPush(){
        Exclamation("Button pushed, exiting...");
        Close();
    }
    bool Key(dword key,int){
        if(key=='q'){
            b.Action();
            return true;
        }
        return false;
    }
};
```

```
GUI_APP_MAIN{
    Win().Run();
}
```

Another possible solution could use `InstallKeyHook()` which works for entire app, not only one window. It is documented in the same document.

Best regards,
Honza
